

Carnivàle Orpheo

By Orion Cooper

Required: tokens, a CD or playlist of carnival music, sheet of paper, 4-5 people, lots of dice.

Choose one person to be the storyteller. The remaining persons are skeleton guides. Each skeleton guide takes 3 tokens from the communal pile. When everyone is ready, turn the CD or playlist on and repeat all.

The storyteller chooses a skeleton guide. The skeleton guide gives a one-word answer. The storyteller writes the answer on the sheet of paper and then forms a question for which the answer satisfies; the skeleton guide then discards a token. When a skeleton guide runs out of tokens, they leave the room.

When the skeleton guides have all left the room, the storyteller takes their sheet and determines how they died and their journey through the underworld. When the storyteller has finished, the skeleton guides come back in the room and retrieve their spent tokens.

The storyteller then narrates their death and journey. When the storyteller incorporates a skeleton guides answer in the story, they give a token to the storyteller. For each token the storyteller has, they roll one six sided die. If the storyteller rolls at least seven results of 4-6, they reach their destination.